

# Andréa DeFelice

## Artist Statement:



Spanning different concepts, I use various media and technology in my work, and connect to other disciplines including philosophy, social justice, and sciences. I combine traditional forms with new forms and technologies, usually producing visual artworks that are mechanized or responsive. Through use of the media I choose, I explore the relationship between technologies, popular culture, and other absurdities, investigating the uncertainty and dark sides of reality—and how we deal with it.

My interests lie in putting the meaning and value of systems and the integrity of information into question. This drives me to repurpose information or an experience through art. My work can take the form of a dreamlike-simulated version of experiences, or it can underline something I see as questionable information, a flat out lie, or something broken with in a system. Portrayals therein can be indirect interactive artworks that are data-driven from an incontinent newsfeed, non-interactive looping media, or a relatively futile, cyclical machine. With certain discourse and ethnocentric perspectives in our time and culture being violent and destructive, I'm frightened by how this conditions our perceptions. Much of the meaning in my artworks fall around questioning of being safe.

My current solo show *Fraid* at TheBrownstoneArt brings several artworks together. The newest began during my time in an artist residency in Crete (Greece) in 2021. They've been in development for more than two years. *Your Bubble. My Bubble (Not Me, But Somebody Else)* incorporates 360° interactive scenes with sound and machine-vision. It connects additional in-motion and static objects, objects from nature, moving image and photography. The work is about being isolated and threatened by loss, death, tragedy, and uncertainty. I aim to give the audience a sense of understanding of central problems about self-reference, self-knowledge, embodiment, and personal identity. The meanings and approaches to how these artworks incorporate technology and traditional methods like metalworking, sewing, sculpture, and imaging have been in flux since their initial production. The end goal is to combine technology with nature and have this be something the audience feels is happening.